

# Packet stories



**Sake Blok**

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- Relational therapist for computer systems
  - Solve {application,network,performance}-issues by looking at the communication between systems
- Member Wireshark core-team since 2007
- Started SYN-bit in 2010
  - Application and Network troubleshooting
  - Protocol and packet analysis
  - Training (Wireshark, TCP, TLS)
- Wireshark Certified Analyst (WCA) #1 🎉







**SYN-bit**  
deep traffic analysis

**Application and network troubleshooting**

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**Protocol and packet analysis**

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**Training (Wireshark, TCP, SSL)**

**[www.SYN-bit.nl](http://www.SYN-bit.nl)**





# Some stories from real cases



- Cases

- 1: Can't reach a certain site over a proxy (ask.wireshark.org)
- 2: Long live (video) streams get interrupted
- 3: Retransmission on a local area without errors
- 4: (optional bonus) Hotel WiFi at Sharkfest'25 US

- How to optimize Wireshark for specific tasks

- What information to look for as "proof"







# Case 01: Question on TCP/RST



- Question about "RST: present, Fin: Absent..."
  - Actually comes from tcp.completeness
- But why is the session reset by the proxy?

| No. | Time     | Source        | Destination   | Protocol | Length | Info                                                                 |
|-----|----------|---------------|---------------|----------|--------|----------------------------------------------------------------------|
| 1   | 0.000000 | 10.33.192.95  | 172.16.223.11 | TCP      | 74     | 42450 → 8080 [SYN] Seq=0 Win=29200 Len=0 MSS=1460 SACK_PERM TSval=75 |
| 2   | 0.004341 | 172.16.223.11 | 10.33.192.95  | TCP      | 74     | 8080 → 42450 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460 SACK_PE |
| 3   | 0.004436 | 10.33.192.95  | 172.16.223.11 | TCP      | 66     | 42450 → 8080 [ACK] Seq=1 Ack=1 Win=29312 Len=0 TSval=750112695 TSecr |
| 4   | 0.004749 | 10.33.192.95  | 172.16.223.11 | HTTP     | 163    | CONNECT canara-feedback-api-6aa27f6f44c6.herokuapp.com:443 HTTP/1.1  |
| 5   | 0.005329 | 172.16.223.11 | 10.33.192.95  | TCP      | 60     | 8080 → 42450 [RST] Seq=1 Win=0 Len=0                                 |
| 6   | 1.032959 | 10.33.192.95  | 172.16.223.11 | TCP      | 74     | 42458 → 8080 [SYN] Seq=0 Win=29200 Len=0 MSS=1460 SACK_PERM TSval=75 |
| 7   | 1.036347 | 172.16.223.11 | 10.33.192.95  | TCP      | 74     | 8080 → 42458 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460 SACK_PE |
| 8   | 1.036451 | 10.33.192.95  | 172.16.223.11 | TCP      | 66     | 42458 → 8080 [ACK] Seq=1 Ack=1 Win=29312 Len=0 TSval=750113727 TSecr |
| 9   | 1.036786 | 10.33.192.95  | 172.16.223.11 | HTTP     | 163    | CONNECT canara-feedback-api-6aa27f6f44c6.herokuapp.com:443 HTTP/1.1  |
| 10  | 1.037347 | 172.16.223.11 | 10.33.192.95  | TCP      | 60     | 8080 → 42458 [RST] Seq=1 Win=0 Len=0                                 |





# DEMO: case-01.pcapng



# Case 01: Resolution & tips



- Firewall has URL filtering enabled and blocked the website
- Add columns of interest, makes life a lot easier
- Timing of packets is important
  - Can things happen at the time shown in Wireshark?







# Case 02: Broken video streams



- Live streaming of city council hearings
- Streams break
  - Usually in long hearings
  - Mostly at ten to the hour (like ~22:50)
- Cause of issue not clear
  - client blames streaming provider
  - streaming provider blames clients network
  - Suspicion of DNS involvement
- TCP sessions of up to 14 hours long
  - 10-30 GB each! A total of 800 GB was captured
  - 10-100 million packets each







# Case 02: DNS TTL of 60 seconds



```
[sake@jump:~$ dig A broadcast.[REDACTED].com @8.8.8.8

; <<>> DiG 9.18.30-0ubuntu0.20.04.2-Ubuntu <<>> A broadcast.[REDACTED].com @8.8.8.8
;; global options: +cmd
;; Got answer:
;; ->>HEADER<<- opcode: QUERY, status: NOERROR, id: 30975
;; flags: qr rd ra; QUERY: 1, ANSWER: 3, AUTHORITY: 0, ADDITIONAL: 1

;; OPT PSEUDOSECTION:
; EDNS: version: 0, flags:; udp: 512
;; QUESTION SECTION:
;broadcast.[REDACTED].com. IN A

;; ANSWER SECTION:
broadcast.[REDACTED].com. 21540 IN CNAME wowza-[REDACTED].eu-west-1.elb.amazonaws.com.
wowza-[REDACTED].eu-west-1.elb.amazonaws.com. 60 IN A 34.254.59.147
wowza-[REDACTED].eu-west-1.elb.amazonaws.com. 60 IN A 3.254.33.39

;; Query time: 328 msec
;; SERVER: 8.8.8.8#53(8.8.8.8) (UDP)
;; WHEN: Sat Jun 14 20:36:22 CEST 2025
;; MSG SIZE rcvd: 144

[sake@jump:~$
```





# Case 02: Let's monitor DNS changes



```
#!/bin/bash

OLDFILE=/home/sake/.dns-current
LOGFILE=/home/sake/.dns.log
DATETIME=$(date "+%Y%m%d-%H:%M")

OLD=$(cat $OLDFILE)
NEW=$(dig A broadcast.xxx.com +short | grep -v "communications error" | sort | paste -s -d, -)

if [ "$NEW" = "$OLD" ]; then
    echo "$DATETIME : no change" >> $LOGFILE
else
    echo "$DATETIME : $NEW" >> $LOGFILE
    echo $NEW > $OLDFILE
    curl --request POST \
        --url https://api.pushover.net/1/messages.json \
        --header 'Accept: application/json' \
        --header 'Content-Type: application/json' \
        --data "{
            \"token\": \"aui5.....\",
            \"user\": \"uorg3.....\",
            \"title\": \"DNS changed for broadcast.xxx.com\",
            \"message\": \"New A records: $NEW\nOld A records: $OLD\",
            \"priority\": 0
        }"
fi
```





# Case 02: Some stats on 1 stream



## Statistics

### Time

First packet: 2024-11-22 08:30:32  
Last packet: 2024-11-22 16:53:08  
Elapsed: 08:22:36

### Measurement

Packets  
Time span, s  
Average pps  
Average packet size, B  
Bytes  
Average bytes/s  
Average bits/s

### Captured

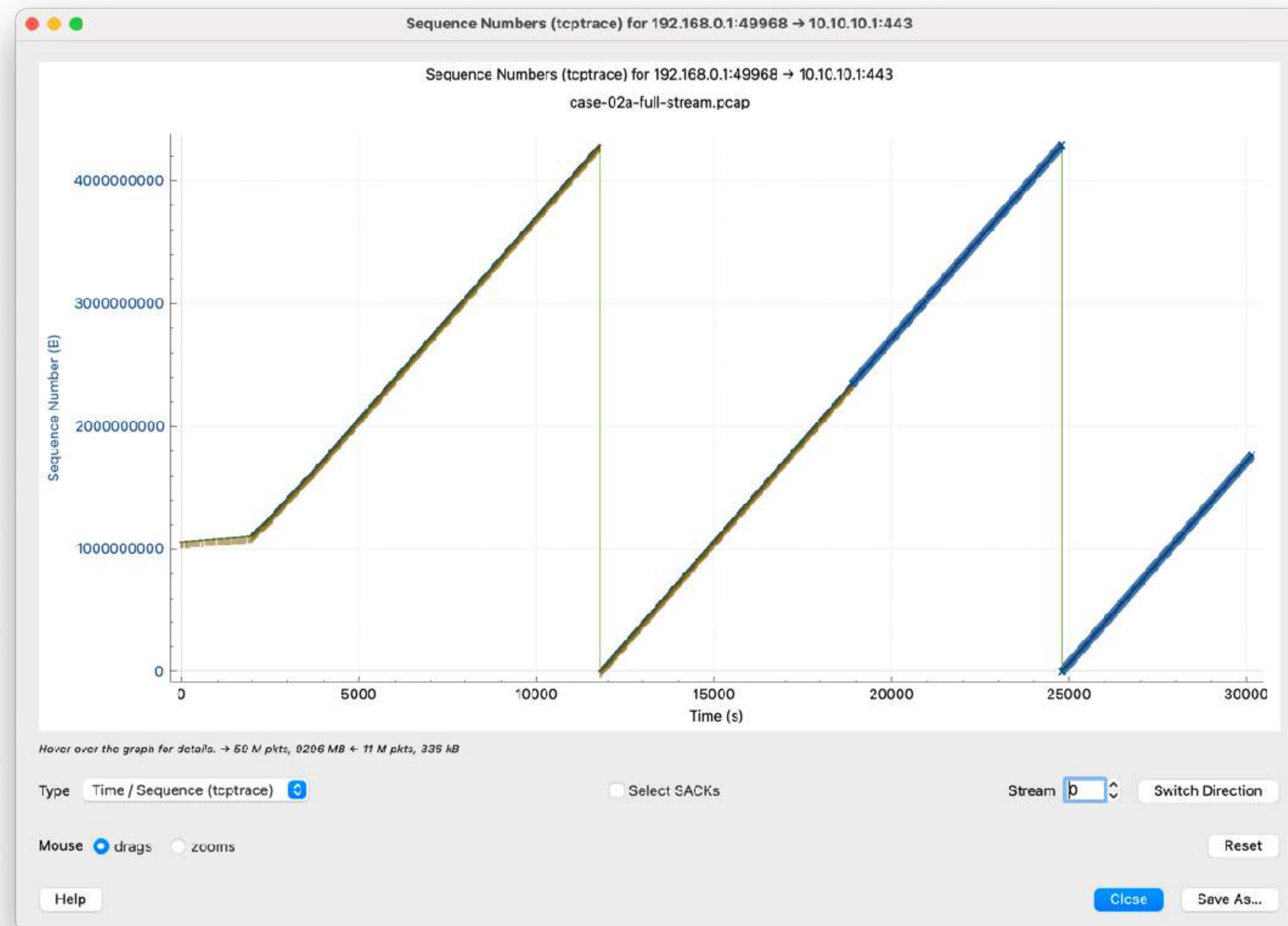
70616773  
30156.019  
2341.7  
191  
13459875259  
446 k  
3570 k

● Packets: 70616773 · Displayed: 2500699 (3.5%) · Load time: 04:31.899





# Case 02: The video upload







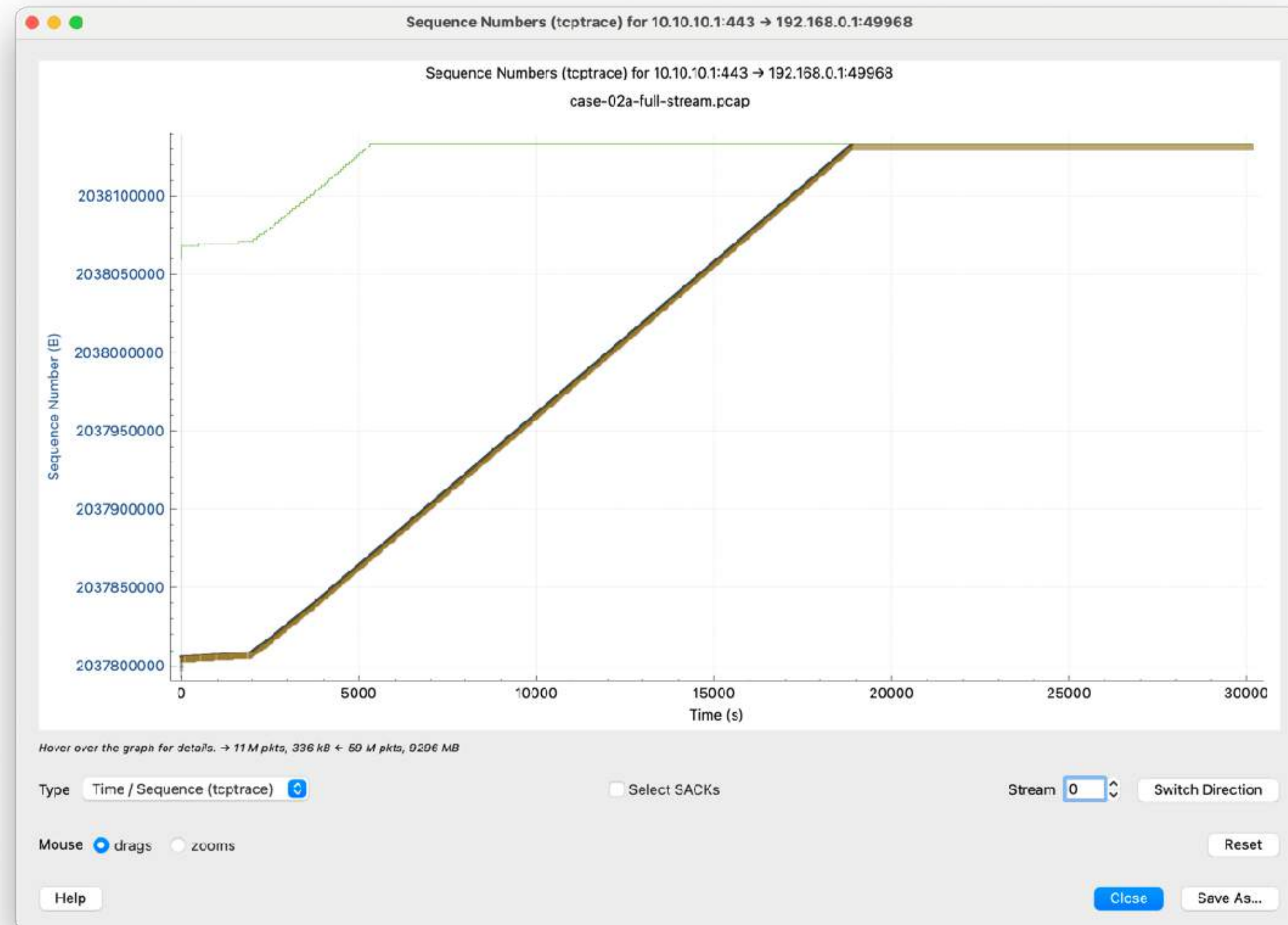
# DEMO: case-02b-rollover.pcapng







# Case 02: Zero window?







# DEMO: case-02c-ws-decline.pcapng







# DEMO: case-02d-zerowindow.pcapng





# Case 02: Collected info (I)



| Real time    | Source                  | Info                                                                                                                                                       |
|--------------|-------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 09:30:03,999 | CwcEncodingManager.log  | INFO CwcEncodingManager.WebcastManager - Time: server = 11/22/2024 08:30:04, encoder = 11/22/2024 09:30:00, difference = 00:59:56.6088423 (0.99905801175h) |
| 09:30:10,492 | H264EncodingService.log | INFO Cwc.H264EncodingService.Models.Writer - Writer starting C:\Program Files\xxx\CwcEncodingService\archive\xxx_20241122_1-part0.ts                       |
| 09:30:11,147 | H264EncodingService.log | INFO Cwc.H264EncodingService.Models.Writer - Writer starting rtmps://broadcast.xxx.com:443/live/CWCENCODER-xxx/<UUID>                                      |
| 09:30:12,182 | PCAP                    | DNS: broadcast.xxx.com => 34.241.39.86, 54.155.185.97                                                                                                      |
| 09:30:12,185 | PCAP                    | TCP: SYN 10.x.x.x:57525 -> 34.241.39.86:443, MSS=1460/1460, WS=256/256                                                                                     |
| 09:30:13,259 | H264EncodingService.log | INFO Cwc.H264EncodingService.Models.Writer - Starttime 2024-11-22T08:30:12.2880000Z                                                                        |
| 10:57:06,351 | PCAP                    | Last window-size increase (1020 -> 1026, ie 261120 -> 262656)                                                                                              |
| 10:57:20,912 | PCAP                    | Start final window-size decline to 0 (1026 -> 1025, ie 262656 -> 262400)                                                                                   |
| 15:45:00,000 | DNS-check               | DNS changed to 52.212.68.153,63.34.179.176                                                                                                                 |





# Case 02: Collected info (II)



| Real time    | Source                  | Info                                                                      |
|--------------|-------------------------|---------------------------------------------------------------------------|
| 16:01:57,402 | PCAP                    | Last data from server                                                     |
| 16:01:57,419 | PCAP                    | Start zero-window condition in client                                     |
| 18:18:12,486 | H264EncodingService.log | WARN Cwc.H264EncodingService.Models.Writer - @Gap 500ms.                  |
| 18:18:13,126 | H264EncodingService.log | INFO Cwc.H264EncodingService.Models.Writer - NewTotalReportedOffset: 1000 |



# DEMO: case-02e-rst.pcapng







# Case 02: Collected info (II)



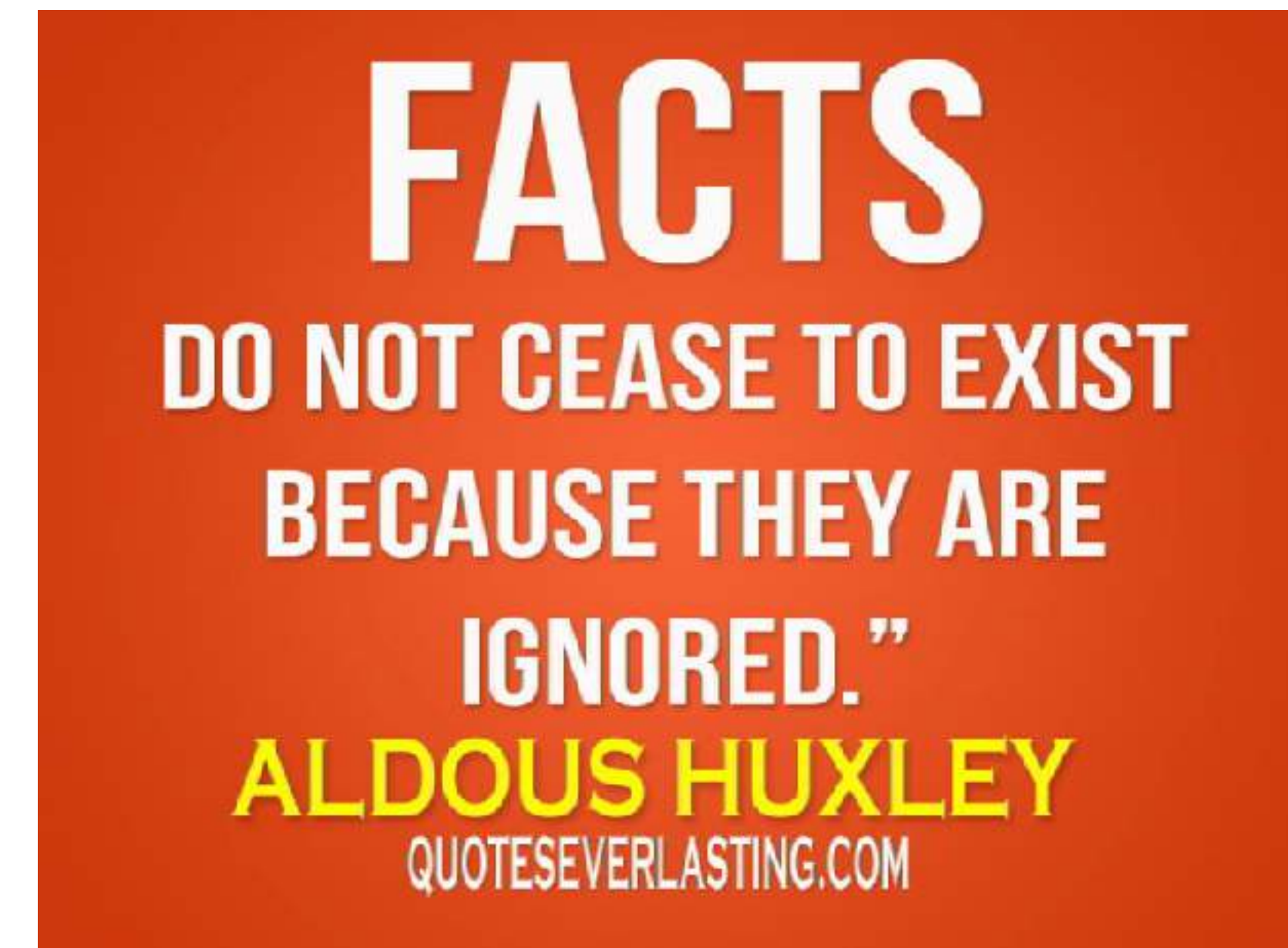
| Real time    | Source                  | Info                                                                                                                              |
|--------------|-------------------------|-----------------------------------------------------------------------------------------------------------------------------------|
| 16:01:57,402 | PCAP                    | Last data from server                                                                                                             |
| 16:01:57,419 | PCAP                    | Start zero-window condition in client                                                                                             |
| 18:18:12,486 | H264EncodingService.log | WARN Cwc.H264EncodingService.Models.Writer - @Gap 500ms.                                                                          |
| 18:18:13,126 | H264EncodingService.log | INFO Cwc.H264EncodingService.Models.Writer - NewTotalReportedOffset: 1000                                                         |
| 22:52:50,136 | PCAP                    | Last ACK from the server                                                                                                          |
| 22:52:50,386 | PCAP                    | First retransmissions from the client                                                                                             |
| 22:52:51,134 | H264EncodingService.log | WARN Cwc.H264EncodingService.Models.Writer - @Gap 1083ms.                                                                         |
| 22:52:52,635 | H264EncodingService.log | INFO Cwc.H264EncodingService.Models.Writer - NewTotalReportedOffset: 2000                                                         |
| 22:52:59,687 | PCAP                    | Last retransmission from the client                                                                                               |
| 22:53:07,640 | H264EncodingService.log | WARN Cwc.H264EncodingService.Models.Writer - @Stream interrupted, restarting. Possible causes: bad connection or invalid api key. |
| 22:53:09,287 | PCAP                    | TCP/RST from the client                                                                                                           |



# Case 02: facts so far...



- Analysed 16 full video streams
- Only broken when DNS change during stream
  - But DNS change not always breaks the stream
  - The stream breaks a long time after DNS change
- Failing retransmissions -> RST
- Firewall (Fortigate) rules based on FQDN
  - temporarily changing 1 test encoder to "ALL"
  - problem does not occur for that encoder
- Still puzzled by the "ten to the hour" timing
- Is this a BUG or a FEATURE (config issue!)?



<https://www.flickr.com/photos/quoteseverlasting/8740641703>





# Case 02: ... the resolution!



- May-dirty?

- <https://community.fortinet.com/t5/FortiGate/Technical-Tip-Dirty-session/ta-p/197748>
- <https://community.fortinet.com/t5/FortiGate/Technical-Tip-Explanation-of-the-FQDN-nbsp-default-nbsp-cache/ta-p/213280>
- <https://community.fortinet.com/t5/FortiGate/Technical-Tip-Information-about-firewall-session-dirty/ta-p/195802>

- Feature to re-evaluate the policy rules under certain conditions

- FortiGuard update being one of them
- Configured hourly update interval at...
  - ... "ten to the hour" !!!



- So when...

- There was a DNS change during the video stream...
- ... and an update to the FortiGuard files...
- ... the session is marked "dirty" and the policy rule gets re-evaluated...
- ... and because the IP address does not match the ones in DNS...
- ... the packets are dropped, causing retransmissions... and finally a TCP/RST

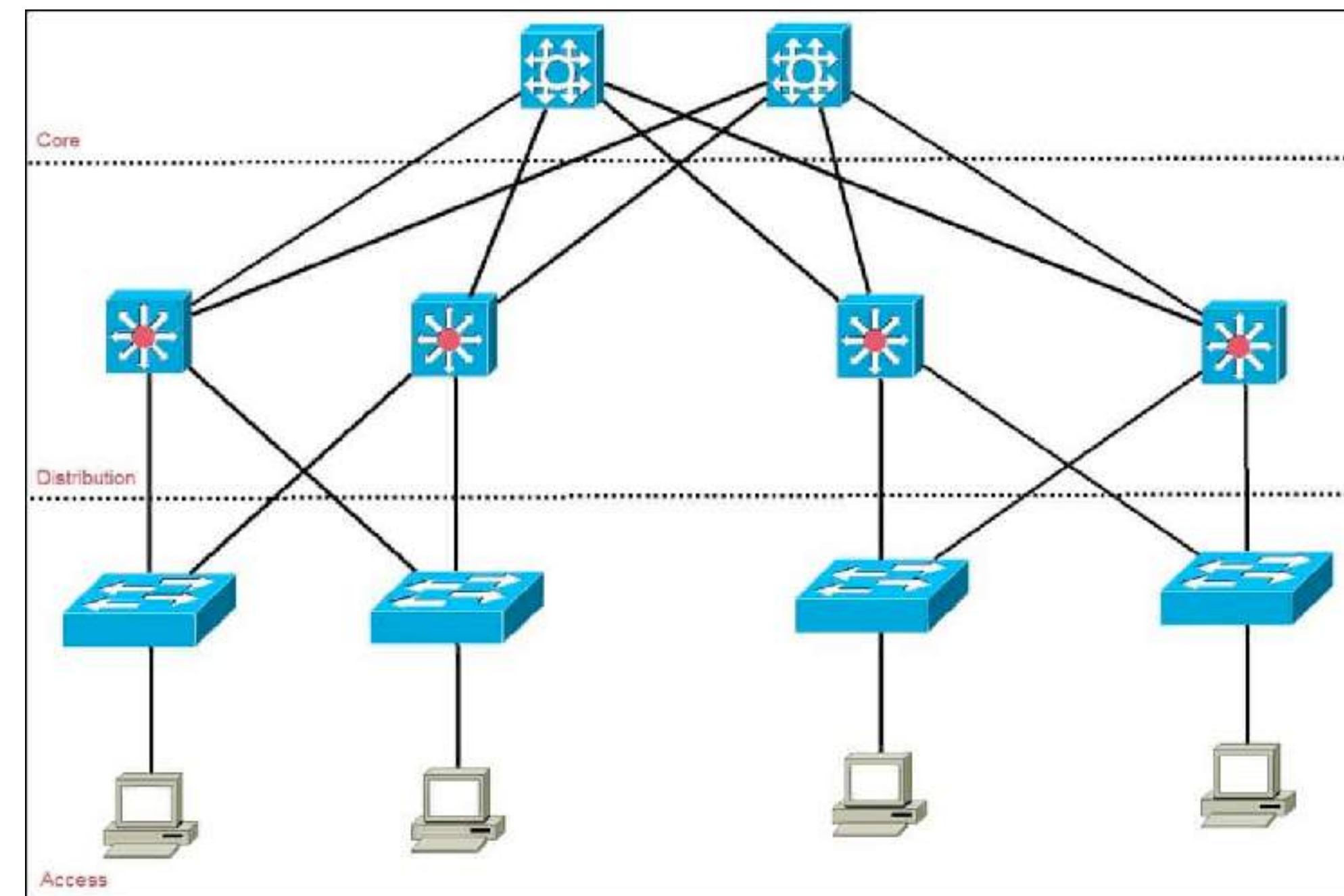




# Case 03: TCP retransmissions



- Two servers are connected to different server switches (L2)
  - The two server switches use the same distribution switch (L2)
  - The distribution switch is connected to the core switch that provides the routing function in this network (L3)
- 
- ***Many retransmissions are detected on the servers (TCP stats) and the source of the retransmissions needs to be found***







# Case 03: Packet Hero Quiz Time



- Which of the following statements is true (choose one):
  - A. The packet with sequence number 49 (frame 4) was received out of order by host 10.0.0.1
  - B. Frame 14 is a retransmission of frames 4, 5, 6, 7, 8 and 11 because these frames were not received by host 10.0.0.1
  - C. Frame 4 was dropped by an intermediate network device, therefor frames 5, 6 and 7 generated 3 duplicate ACKs that triggered the fast-retransmission in frame 14
  - D. The ICMP redirect in frame 16 was caused by a wrongly configured subnet-mask on host 10.0.0.2



# DEMO: case-03.pcapng







# Case 03: True or False



- Which of the following statements is true (choose one):
  - A. ☒ The packet with sequence number 49 (frame 4) was received out of order by host 10.0.0.1
  - B. ☒ Frame 14 is a retransmission of frames 4, 5, 6, 7, 8 and 11  
☒ because these frames were not received by host 10.0.0.1
  - C. ☒ Frame 4 was dropped by an intermediate network device, therefore  
☒ frames 5, 6 and 7 generated 3 duplicate ACKs that triggered the fast-retransmission in frame 14
  - D. ☒ The ICMP redirect in frame 16 was caused by a wrongly configured subnet-mask on host 10.0.0.2



# Case 03: Resolution & tips



- Static (host) routes on all systems, even though in the same subnet
  - Lazy standardised deployment scenario
- Each second, 1 ICMP redirect message
  - packet is routed over the CPU to generate the ICMP message
  - Process switched packets are slower (1 ms!)
- Use the right columns
- Use (temporary) coloring
- ICMP is your friend
- Using the ip.id field in troubleshooting can help
  - But beware of the different ip.id numbering strategies







# Case 04: Hotel WiFi



- Internet access is really slow...
- Independent of time of day...

```
sake@Mac16:~$ scp 10MB.bin proton:
10MB.bin                                100%    10MB  641.7KB/s    00:15
sake@Mac16:~$ scp proton:10MB.bin .
10MB.bin                                100%    10MB   36.9KB/s    04:37
sake@Mac16:~$ scp 10MB.bin proton:
10MB.bin                                100%    10MB  574.4KB/s    00:17
sake@Mac16:~$ scp proton:10MB.bin .
10MB.bin                                100%    10MB   74.0KB/s    02:18
sake@Mac16:~$
```



# Case 04: traceroute packet loss...



Start: 2025-06-18T00:13:47-0400

HOST: Mac16.local

|     |                                                         | Loss% | Snt | Last  | Avg   | Best  | Wrst  | StDev |
|-----|---------------------------------------------------------|-------|-----|-------|-------|-------|-------|-------|
| 1.  | -- 172.20.0.1                                           | 0.0%  | 100 | 2.9   | 11.0  | 2.3   | 127.3 | 23.0  |
| 2.  | -- 50.219.234.33                                        | 9.0%  | 100 | 128.7 | 66.1  | 14.1  | 276.2 | 52.5  |
| 3.  | -- eg-1-1-18-3986-soag07.valley.va.richmond.comcast.net | 6.0%  | 100 | 77.3  | 74.3  | 11.8  | 314.3 | 60.9  |
| 4.  | -- lg-107-ceg02.valley.va.richmond.comcast.net          | 3.0%  | 100 | 49.1  | 64.4  | 4.1   | 261.9 | 48.9  |
| 5.  | -- ae-286-ar02.staplesmllrd.va.richmond.comcast.net     | 7.0%  | 100 | 55.0  | 64.2  | 4.6   | 214.2 | 45.7  |
| 6.  | -- 68.86.172.249                                        | 6.0%  | 100 | 36.6  | 54.1  | 3.9   | 173.0 | 37.9  |
| 7.  | -- be-31512-cs01.doraville.ga.ibone.comcast.net         | 4.0%  | 100 | 186.1 | 59.9  | 15.7  | 186.1 | 30.8  |
| 8.  | -- be-2311-pe11.56marietta.ga.ibone.comcast.net         | 3.0%  | 100 | 137.7 | 56.6  | 15.0  | 169.0 | 23.9  |
| 9.  | -- ???                                                  | 100.0 | 100 | 0.0   | 0.0   | 0.0   | 0.0   | 0.0   |
| 10. | -- be2847.ccr41.atl01.atlas.cogentco.com                | 7.0%  | 100 | 74.1  | 73.5  | 15.7  | 305.3 | 59.9  |
| 11. | -- be2112.ccr41.dca01.atlas.cogentco.com                | 6.0%  | 100 | 160.5 | 85.8  | 23.3  | 291.4 | 59.3  |
| 12. | -- port-channel8247.ccr91.dca04.atlas.cogentco.com      | 3.0%  | 100 | 181.0 | 96.4  | 20.9  | 301.1 | 66.0  |
| 13. | -- be8073.ccr41.jfk02.atlas.cogentco.com                | 8.0%  | 100 | 212.5 | 174.3 | 111.2 | 321.0 | 55.0  |
| 14. | -- be3471.ccr31.bos01.atlas.cogentco.com                | 6.0%  | 100 | 162.7 | 171.0 | 112.3 | 288.3 | 44.3  |
| 15. | -- port-channel8668.ccr91.lhr01.atlas.cogentco.com      | 7.0%  | 100 | 153.1 | 159.8 | 107.1 | 319.0 | 43.3  |
| 16. | -- be8669.ccr41.lon13.atlas.cogentco.com                | 7.0%  | 100 | 251.6 | 170.6 | 120.5 | 347.8 | 45.7  |
| 17. | -- be12194.ccr41.ams03.atlas.cogentco.com               | 9.0%  | 100 | 199.0 | 171.4 | 120.6 | 386.3 | 49.2  |
| 18. | -- be2434.agr21.ams03.atlas.cogentco.com                | 5.0%  | 100 | 152.6 | 166.6 | 120.0 | 334.4 | 37.0  |
| 19. | -- 149.11.65.174                                        | 1.0%  | 100 | 282.2 | 166.8 | 119.1 | 360.3 | 53.5  |
| 20. | -- 87.255.32.130                                        | 8.0%  | 100 | 231.8 | 172.6 | 124.4 | 308.6 | 48.4  |
| 21. | -- proton.soleus.nu                                     | 6.0%  | 100 | 182.9 | 174.1 | 120.4 | 298.7 | 40.9  |





# DEMO: case-04-{laptop|server}.pcapng



# Case 04: Resolution & tips



- Deterministic or random packet loss?
- Packet loss in both directions?
- It helps to have captures on both sides, but...
  - SACK and DSACK can really help too
- TCP streamgraph (tcptrace) is your friend







**Feedback:**



(or through the online  
conference agenda)





# Thank you!

*If you still have questions?  
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**SYN-bit**  
deep traffic analysis